

# Double Paradiddles & Paradiddle-diddles

There is a lot to be said about both of these rudiments. Many of the worlds greatest drummers have used them countless times and in countless situations. Buddy Rich would used them with blazing speed around the drum kit, and most of the modern rudimental drummers from 1954 (Starting with the US Air Force Drum Corps) to the present use them to help facilitate the flashy back sticking passages that are so prevalent in today's modern solos.

Pattern #1 shows the basic sticking and accent pattern for a Double Paradiddle. Pattern #2-3 although technically considered Double Paradiddles as well are theoretically what is sometimes known as a "slurred" Single Ratamacue. Pattern #4 is nothing more that a Double Paradiddle starting on the "&" count of beat One (1) and Two (2).

1 > 3 3 > 3 3 2 3 > 3 3 > 3 3 3 > 3 3 > 3 3 4 3 > 3 3 > 3

R L R L R R L R L R L L R L R L R R L R L R L L R L L R L R L R R L R L R L L R L L R L R L R R L R L

When trying to execute these make sure that all un-accented notes stay lower than the first accented note. Depending on how fast you are attempting to execute these will depend on how high your sticks will need to be. Obviously the higher the stick height the longer it will take to get back to the drum. (Simple physics.)

Pattern #5 shows the basic sticking for Paradiddle-diddle. Another great rudiment built for speed. All of these can be played with one or two accents. Patterns #6-8 are technically also considered Paradiddle-diddles, but are sometimes referred to as "slurred" Six Stroke Roll.

5 > 3 3 > 3 3 6 > 3 3 > 3 3 > 3 7 3 > 3 3 > 3 8 3 > 3 3 > 3

R L R R L L R L R R L L R L L R R L R L L R R L R L L R R L L R L R R L L R L R R L L R L

Patterns #5-8 are logistically built for more speed than Patterns #1-4. Logistically, the more singles you play in any pattern, the more taxing it is on your hands and arms. So don't be surprised when after a little bit of work Patterns #5-8 come out screamin' fast and Patterns #1-4 seems to go sluggishly along. The best thing you can ALWAYS do is to play with a metronome. If you don't own one you can always go to [www.metronomeonline.com](http://www.metronomeonline.com) and get a free one on your computer.